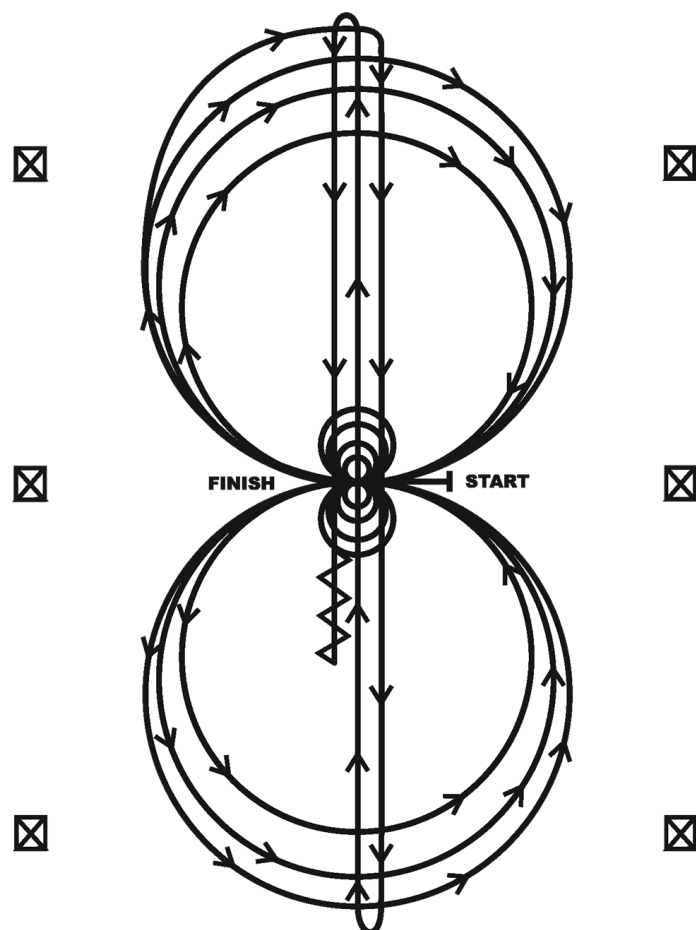


# NTPtHA SHAMROCKS,SPOTS & DOTS

## ALL REINING

Show Date: 02-29

### REINING PATTERN 2



Horses may walk or jog to the center of arena. Horses must walk or stop prior to starting pattern. Beginning at the center of the arena facing the left wall or fence.

1. Beginning on the right lead, complete three circles to the right: the first circle small and slow; the next two circles large and fast. Change leads at the center of the arena.
2. Complete three circles to the left: the first circle small and slow; the next two circles large and fast. Change leads at the center of the arena.
3. Continue around previous circle to the right. At the top of the circle, run down the middle to the far end of the arena past the end marker and do a right rollback—no hesitation.
4. Run up the middle to the opposite end of the arena past the end marker and do a left rollback—no hesitation.
5. Run past the center marker and do a sliding stop. Back up to the center of the arena or at least ten feet (three meters). Hesitate.
6. Complete four spins to the right. Hesitate.
7. Complete four spins to the left. Hesitate to demonstrate the completion of the pattern.

[R/AQHAP-2]

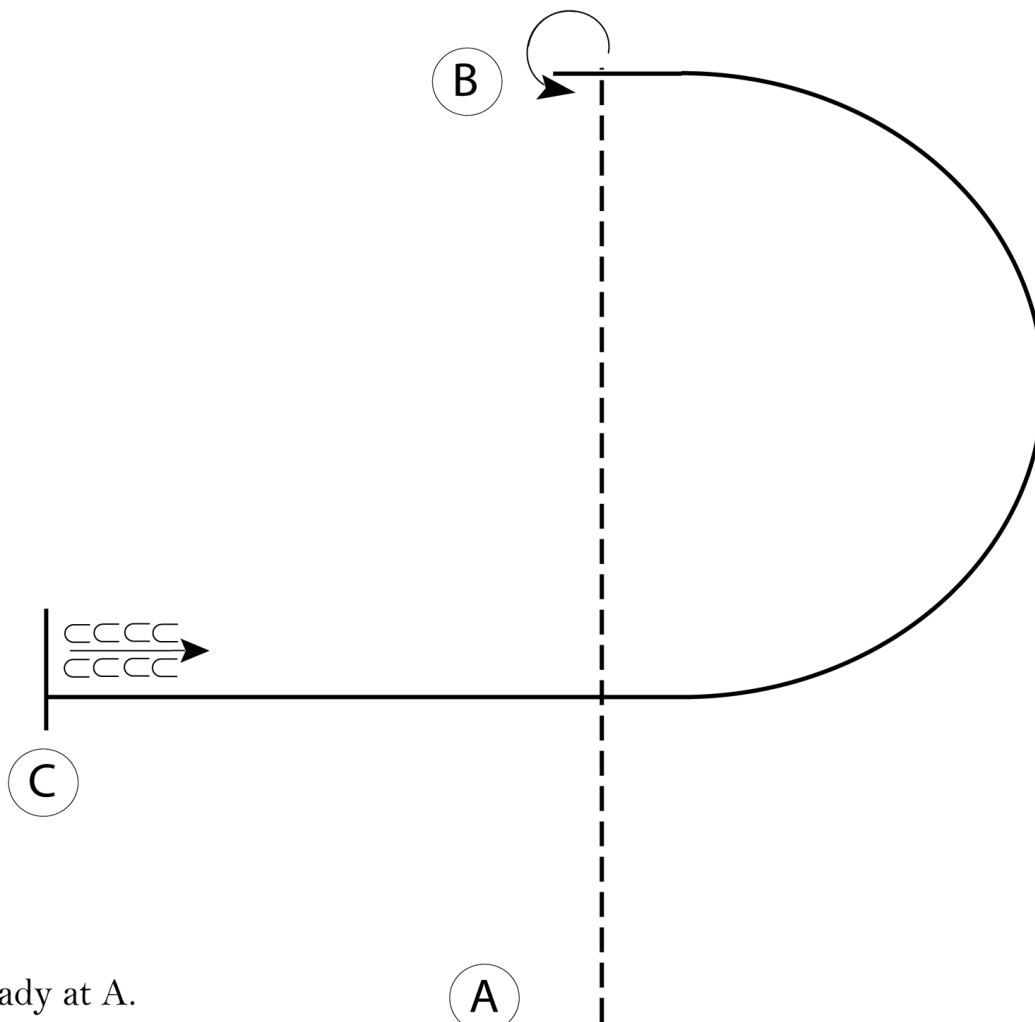
Pattern Provided by:

**JUDGES**

# NTPtHA SHAMROCKS, SPOTS & DOTS

## ALL EQUITATION except WALK TROT

Show Date: 02-29



Be ready at A.

1. Posting trot on the left diagonal from A to B.
2. At B, stop and perform a 270 degree turn on the forehand to the left.
3. Canter on the right lead from B to C.
4. At C stop and back approximately one horse length.

Follow the instructions of your ring steward.

Walk	-----
Trot	- - - - -
Extended Trot	- - - - -
Canter	—————
Leg Yield	
Lead Change	↘ ↙
Back	← ← ← ← ←
Marker	(B)
Sidepass	← - - - - →
Hand Gallop	—————

[HSE/1-30]

Pattern Provided by:

**JUDGES**

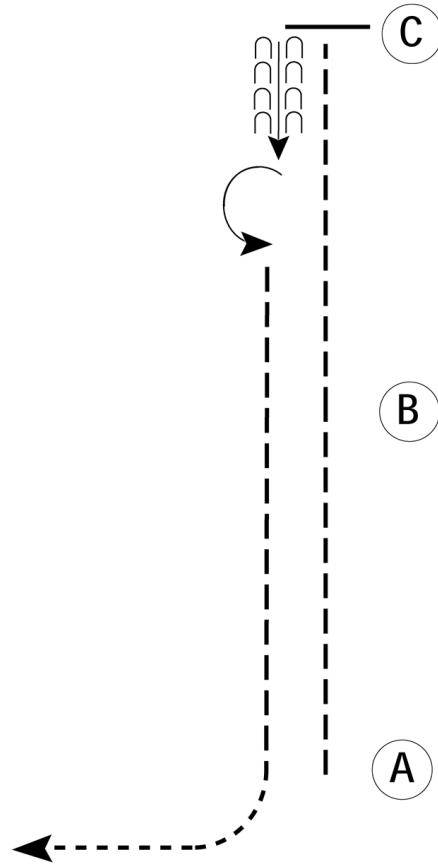
# NTPtHA SHAMROCKS, SPOTS & DOTS

## ALL WALK TROT HORSEMANSHIP

Show Date: 02-29

w w w . H o r s e S h o w P a t t e r n s . c o m

w w w . H o r s e S h o w P a t t e r n s . c o m



Be ready at A.

1. Jog to C.
2. Stop at C and back approximately one horse length.
3. Perform a 180 degree turn to the left.
4. Jog to A.
5. Walk at A and turn the corner to the right.

Follow the instructions of your ring steward.

<b>Walk</b>	-----
<b>Jog</b>	- - - - -
<b>Extended Jog</b>	- - - - -
<b>Lope</b>	—————
<b>Leg Yield</b>	
<b>Lead Change</b>	— / —
<b>Back</b>	←
<b>Marker</b>	Ⓚ
<b>Sidepass</b>	←-----→

[WH/WT-51]

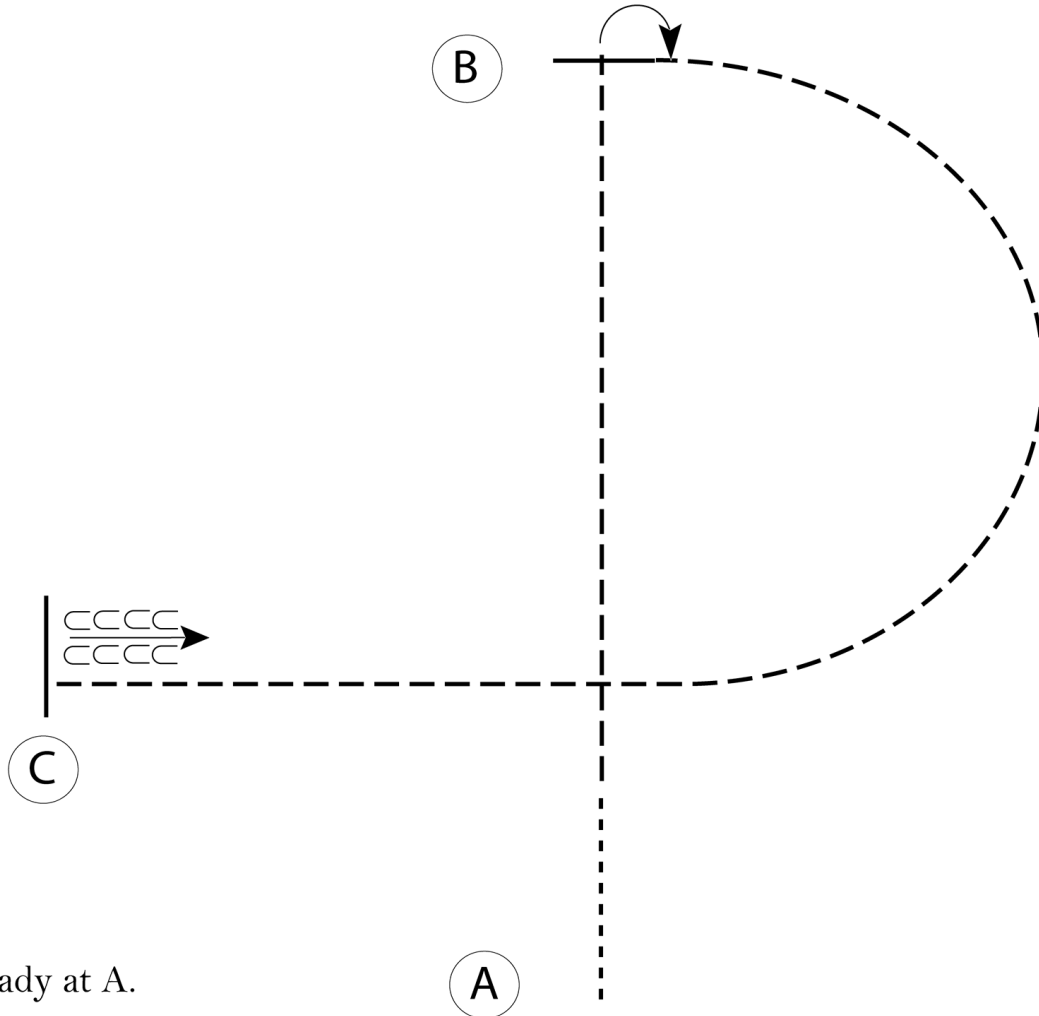
Pattern Provided by:

**JUDGES**

# NTPtHA SHAMROCKS, SPOTS & DOTS

## WALK TROT EQUITATION

Show Date: 02-29



Be ready at A.

1. Walk from A until even with C.
2. Posting trot on the right diagonal to B.
3. At B, stop and perform a 90 degree turn on the forehand to the right.
4. Posting trot on the left diagonal from B to C.
5. At C stop and back approximately one horse length.

Follow the instructions of your ring steward.

Walk	-----
Trot	- - - - -
Extended Trot	- - - - -
Canter	—————
Leg Yield	
Lead Change	—/—
Back	←←←←←
Marker	(B)
Sidepass	←- - - ->
Hand Gallop	— — — — —

[HSE/WT-30]

Pattern Provided by:

**JUDGES**

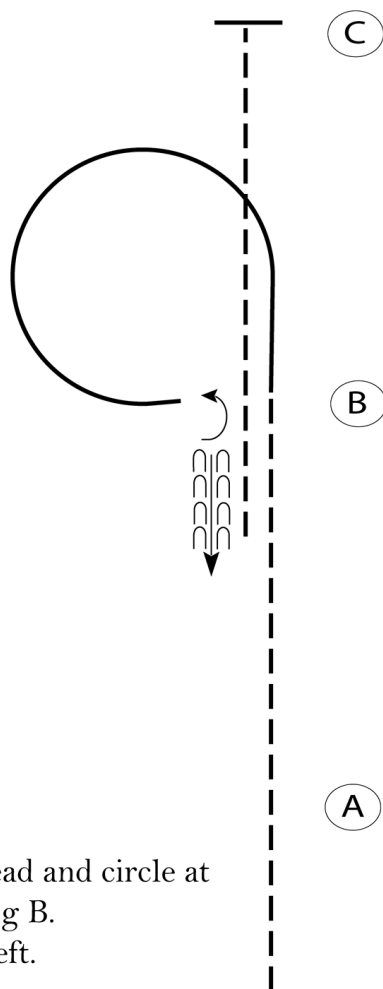
# NTPtHA SHAMROCKS, SPOTS & DOTS

## ALL HORSEMANSHIP except WALK/TROT

Show Date: 02-29

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Begin before A at a jog.

1. Jog from A to B.
2. At B, lope on the left lead and circle at B as shown. Stop facing B.
3. Turn 1/4 turn to the left.
4. Back one horse length.
5. Jog to C. Stop at C.

Follow the instructions of your ring steward.

Walk	-----
Jog	- - - - -
Extended Jog	- - - - -
Lope	—————
Leg Yield	
Lead Change	— / —
Back	← C C C C C C C C C C
Marker	Ⓟ
Sidepass	←-----→

[WH/1-17]

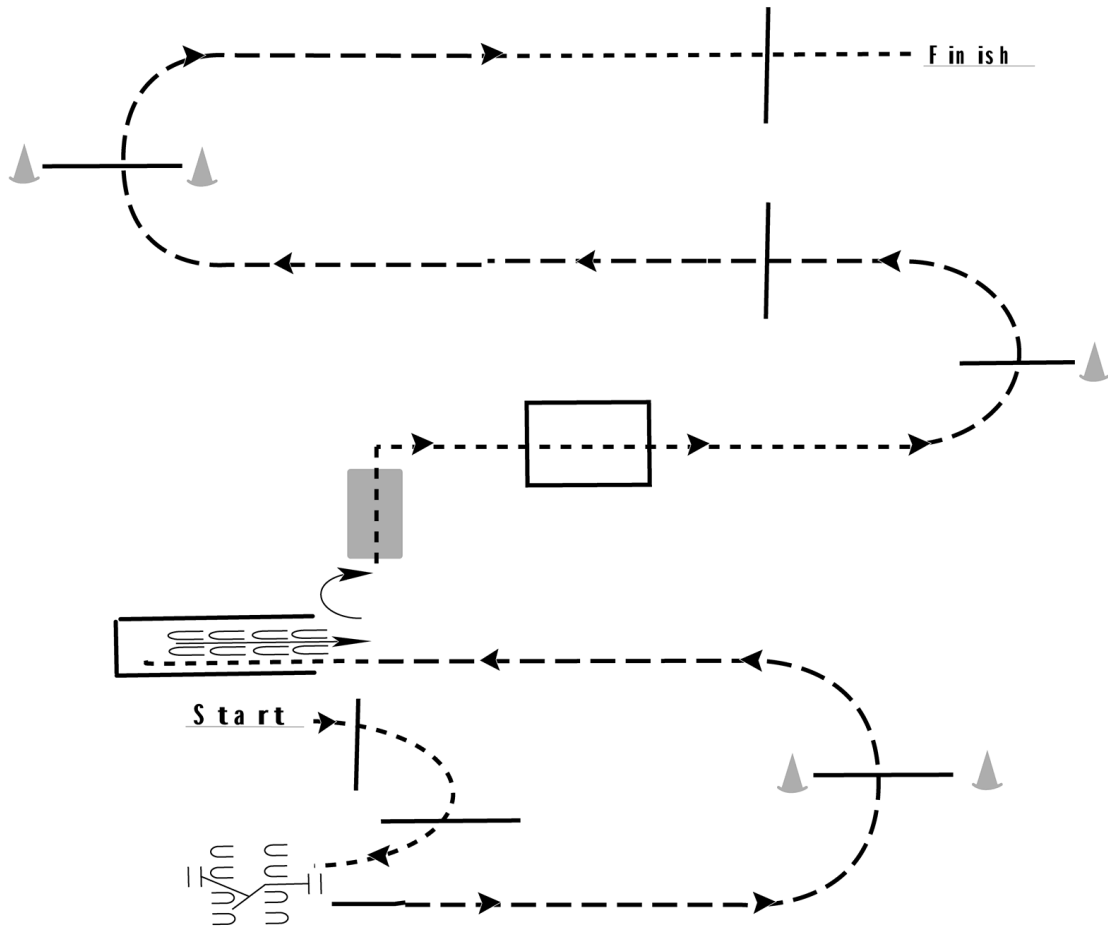
Pattern Provided by:

**JUDGES**

# NTPtHA SHAMROCKS, SPOTS & DOTS

## ALL IN HAND TRAIL

Show Date: 02-29



1. Walk over two poles to gate
2. Work gate with left hand
3. Trot over pole and into chute
4. Back out of chute
5. Walk over bridge
6. Walk through box
7. Trot over poles
8. Break to the walk and walk over final elevated pole to finish

<b>Walk</b>	-----
<b>Jog</b>	-----
<b>Extended Jog</b>	-----
<b>Lope</b>	—————
<b>Leg Yield</b>	
<b>Lead Change</b>	—/—
<b>Back</b>	←←←←
<b>Marker</b>	Ⓚ
<b>Sidepass</b>	←-----→

[T/1-7]

Pattern Provided by:

**JUDGES**

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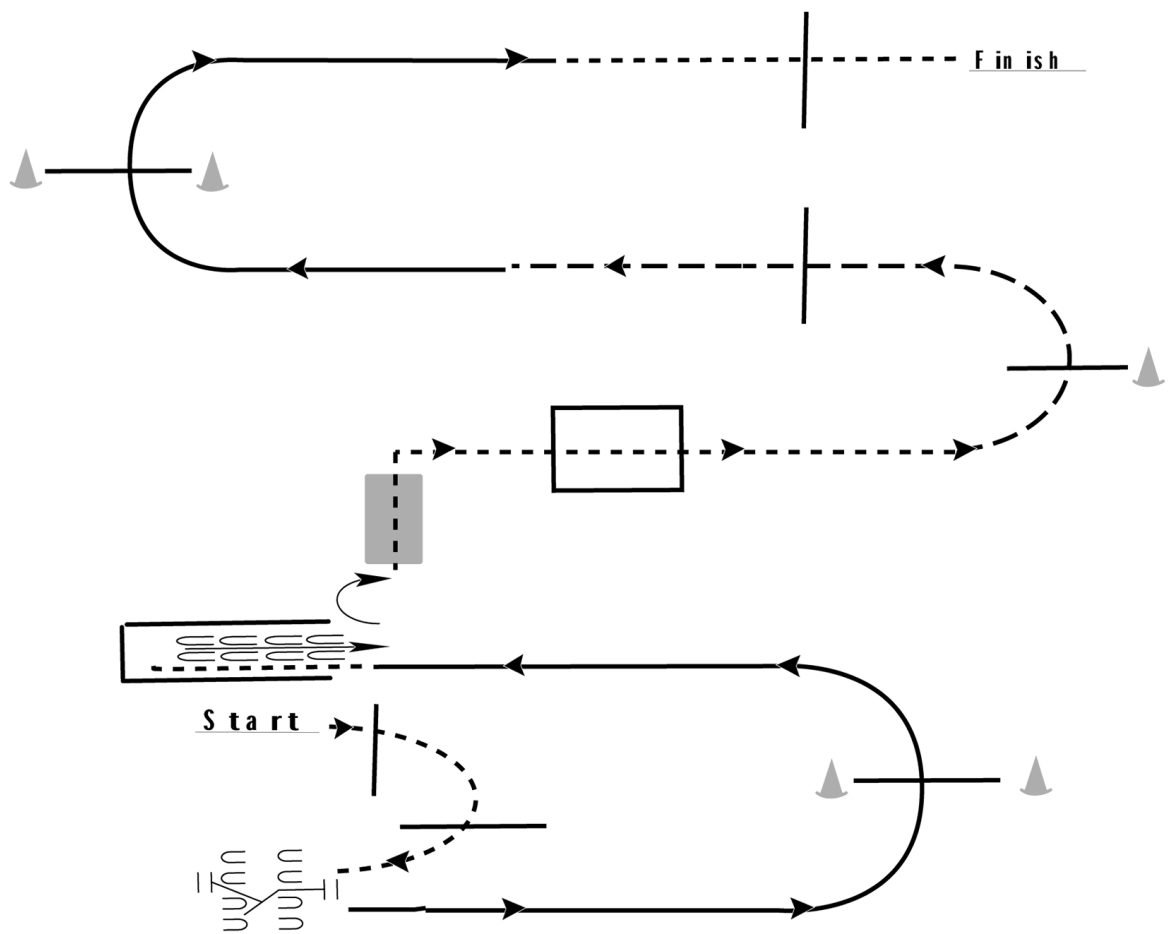
# NTPtHA SHAMROCKS, SPOTS & DOTS

all TRAIL (WT will trot where Lope is requested)

Show Date: 02-29

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1. Walk over two poles to gate
2. Work gate with left hand
3. Lope on the left lead over pole
4. Break to a walk and walk into chute
5. Back out of chute
6. Walk over bridge
7. Walk through box
8. Trot over poles
9. Lope on the right lead over pole
10. Break to the walk and walk over final elevated pole to finish

Walk	-----
Jog	- - - - -
Extended Jog	- - - - -
Lope	—————
Leg Yield	
Lead Change	↘
Back	←←←←←
Marker	Ⓚ
Sidepass	←-----←

[T/1-9]

Pattern Provided by:  
**JUDGES**

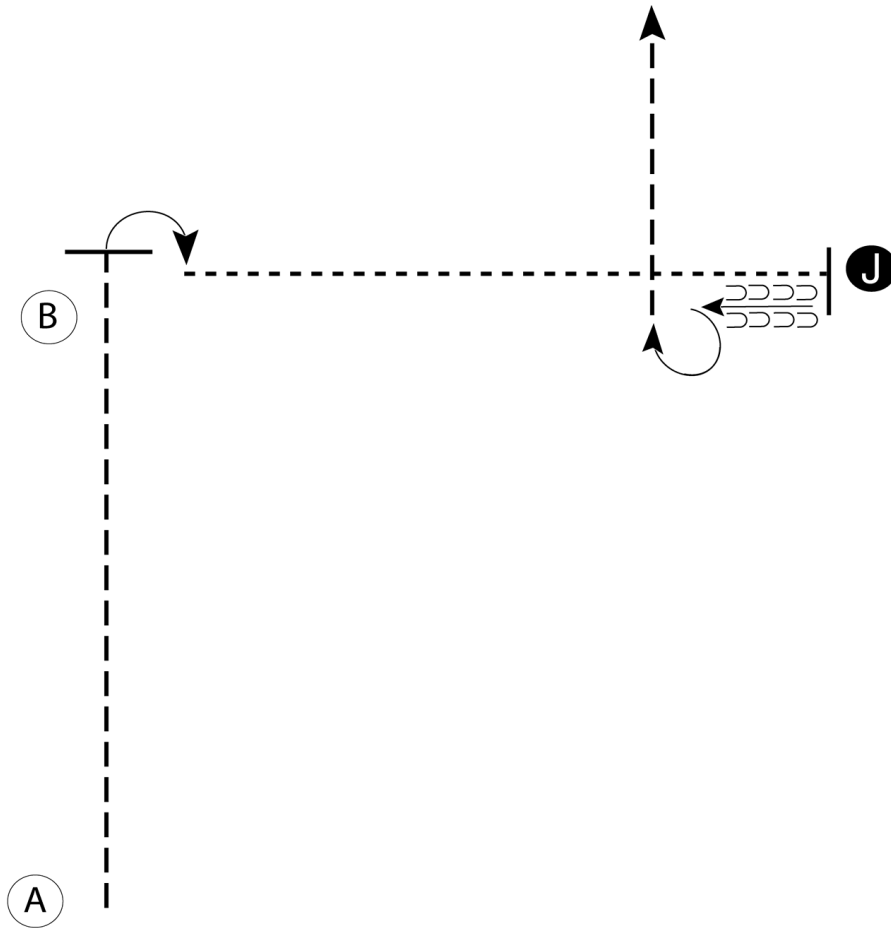
# NTPtHA SHAMROCKS, SPOTS & DOTS

ALL SHOWMANSHIP except W/T

Show Date: 02-29

w w w . H o r s e S h o w P a t t e r n s . c o m

w w w . H o r s e S h o w P a t t e r n s . c o m



1. Begin at A. Trot from A past B
2. Stop and perform a 90 degree turn
3. Walk to the Judge, stop and set up for inspection
4. When dismissed back one horse length and perform a 270 degree turn
5. Trot to the line-up

- Walk - - - - -
- Trot - - - - -
- Back ←
- Marker (B)
- Judge (J)

[S/1-14]

Pattern Provided by:  
**JUDGES**



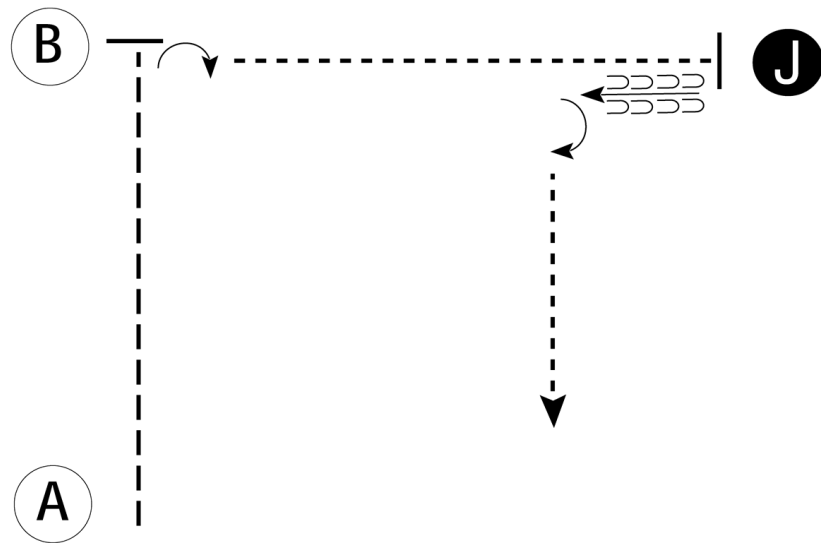
# NTPtHA SHAMROCKS, SPOTS & DOTS

## ALL WT SHOWMANSHIP

Show Date: 02-29

w w w . H o r s e S h o w P a t t e r n s . c o m

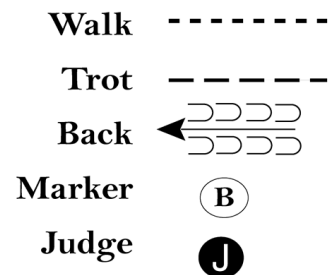
w w w . H o r s e S h o w P a t t e r n s . c o m



Be ready at A.

1. Trot from A to B.
2. Stop at B and perform a 90 degree turn.
3. Walk to judge.
4. Stop and set up for inspection.
5. When dismissed, back approximately one horse length.
6. Perform a 90 degree turn and walk away.

Follow the directions of your ring steward.



[S/WT-56]

Pattern Provided by:

**JUDGES**